

Character Name

<b>BEARFAST</b>	
Class & Level	AC
Ra 9	0

Weapons

	#AT	Speed	Range	THACO	Dam. <sup>3/4</sup>	Dam. L
Bastard Sword +2	3/2	6		8	2d4+6	2d8+6
Short Bow w. norm arrows	2	5	5/10/15	8	d6+4	d6+4
w. +3 arrows	2	5	5/10/15	5	d6+7	d6+7
Dagger	3/2	2	1/2/3	10	d4+4	d3+4
Spear	3/2	6	1/2/3	10	d6+4	d8+4
Staff	3/2	4		10	d6+4	d6+4

Paralyz  
Poison Poly. Rods Breath Spell PSI

8	9	10	9	11	8
Magic Adj	Armor Adj	Dex. Adj	Wis Adj		
		+3			
Poison +4					

Character Name

<b>ASGORN</b>	
Class & Level	AC
Fi 9	-1

Weapons

	#AT	Speed	Range	THACO	Dam. <sup>3/4</sup>	Dam. L
Long Sword +3, Frost Brand	3/2	5		8	d8+4	d12+4
vs. Fire user	3/2	5		5	d8+7	d12+7
Long Bow w. norm arrows	2	5	7/14/21	12	d6	d6
w. +3 arrows	2	5	7/14/21	9	d6+3	d6+3
Dagger	3/2	2		11	d4+1	d3+1
Two-Handed Sword	3/2	10		11	d10+1	3d6+1
Short Sword	3/2	3		11	d6+1	d8+1
Battle Axe	3/2	7		11	d8+1	d8+1

Paralyz  
Poison Poly. Rods Breath Spell PSI

8	9	10	9	11	12
Magic Adj	Armor Adj	Dex. Adj	Wis Adj		
	+2	+1			
Poison +1					
Immune: SLOW, HOLD WEB					

Character Name

<b>CELRIC</b>	
Class & Level	AC
Ci 9	4

Weapons

	#AT	Speed	Range	THACO	Dam. <sup>3/4</sup>	Dam. L
Staff +3 w. Remove Fear Tch	1	4		13	d6+3	d6+3
Jo Stick	1	2		16	d6	d4

Paralyz  
Poison Poly. Rods Breath Spell PSI

7	10	11	13	12	6
Magic Adj	Armor Adj	Dex. Adj	Wis Adj		
+3		+3	+4		
Immune to disease					

Character Name

<b>BELGRATH</b>	
Class & Level	AC
Mu 10	4

Weapons

	#AT	Speed	Range	THACO	Dam. <sup>3/4</sup>	Dam. L
Dagger +1/+2 vs small	1	2		18/17	d4+1/+2	d3+1/+2
Staff	1	4		19	d6	d6

Paralyz  
Poison Poly. Rods Breath Spell PSI

13	11	9	13	10	6
Magic Adj	Armor Adj	Dex. Adj	Wis Adj		

Character Name

Weapons

#AT Speed Range THACO Dam. 3/4 Dam. L

Poison Poly. Rods Breath Spell PSI

**PILFER**

Class & Level: Th10/Mu8

AC: 2

Weapons	#AT	Speed	Range	THACO	Dam. 3/4	Dam. L
Long Sword +2	1	5		14	d8+2	d12+2
Dagger +2/+3 vs L	1	2		14/13	d4+2/43	d3+2/43
Dagger, thrown	2	5	1/2/3	13	d4	d3
Short Sword	1	3		16	d6	d8
Sling, bullet	1	7	5/10/20	13	d4+1	d6+1
stone	1	7	4/8/16	13	d4	d4

11	10	9	13	10	8
Mag. Adj.	Armor Adj.	Dex. Adj.	Wis Adj.		
	+2	+4			

Character Name

Weapons

#AT Speed Range THACO Dam. 3/4 Dam. L

Poison Poly. Rods Breath Spell PSI

**ELFVINOR**

Class & Level: Dr 11

AC: 5

Weapons	#AT	Speed	Range	THACO	Dam. 3/4	Dam. L
Staff of the Serpent +2	1	4		12	d6+2	d6+2
Dagger +2	1	2		12	d4+2	d3+2
Staff	1	4		14	d6	d6
Sling, bullet	1	7	5/10/20	12	d4+1	d6+1
Spear	1	6		14	d6	d8
thrown	1	7	1/2/3	12	d6	d8
** Python AC 3	1			10	2d4+2	2d4+2

6	9	10	12	11	6
Mag. Adj.	Armor Adj.	Dex. Adj.	Wis Adj.		
+5		+3	+4		
+2 vs Fire & Elec. Save vs Energy Drain Immune to disease Ignore poison gases.					

Character Name

Weapons

#AT Speed Range THACO Dam. 3/4 Dam. L

Poison Poly. Rods Breath Spell PSI

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Class & Level

AC

Weapons	#AT	Speed	Range	THACO	Dam. 3/4	Dam. L

Mag. Adj.	Armor Adj.	Dex. Adj.	Wis Adj.		

Character Name

Weapons

#AT Speed Range THACO Dam. 3/4 Dam. L

Poison Poly. Rods Breath Spell PSI

Blank character sheet

Class & Level

AC

Weapons	#AT	Speed	Range	THACO	Dam. 3/4	Dam. L

Mag. Adj.	Armor Adj.	Dex. Adj.	Wis Adj.		

**Name:** Bearfast

**Ranger (9)**

(Human CG)

STR	18/83	Bracers of Defense AC 3
INT	13	Bastard Sword +2
WIS	14	Short Bow
DEX	17	Arrows +3 (4)
CON	17	
CHA	9	Periapt of Proof Against Poison +4
COM	12	Rope of Climbing
		Ring of Speak With Animals (as <i>speil</i> q.v.)
AC	0	
HP	90	

**Personality**

En ganska tystlåten person. Mycket modig men tar sällan onödiga risker. Säger eller gör sällan något oöverlagt. Stor respekt för druider, varför han ofta skyddar den kvinnliga druiden i gruppen när det blir strid.

**Name:** Asgorn

**Fighter (9)** (Human LG)

STR	17	Chain Mail +2
INT	9	Shield +2
WIS	11	Long Sword +3, Frost Brand
DEX	15	
CON	19	Ring of Free Action
CHA	12	
COM	10	
AC	-1	
HP	107	

**Personality**

En gladlynt person med riddarideal. Modig, ibland på gränsen till dumdriftighet. Gillar att slåss mot bra motståndare vilka han även kan tänka sig att skona om de ber om det och inte är helt ruttna figurer. Ogillar missila vapen.

**Name:** Celric

**Cleric (9)**

(Human NG)

STR	13	Cloak of Protection +3
INT	12	Staff +3 with remove fear by touch at will
WIS	18	
DEX	17	Necklace of Prayer Beads (blessing, cureing, karma)
CON	16	
CHA	15	Potion: Diminution
COM	16	Scroll: Heal, Blade Barrier, Restoration (16)
		Scroll: Remove Curse, Neutralize Poison, Dispel Magic (9)
AC	4	
HP	63	

### Personality

En mycket trevlig och förnuftig person som ofta löser de problem som gruppen stöter på. ogillar att slåss och gör det sällan i annat än i självförsvar. Läser ofta in många olika defensiva formler men även en och annan offensiv.

Prästen är med i en kult som tillber en gud som ser till allt läkande. Därför har prästen följande kultfördelar:

- \* Immun mot sjukdommar
- \* En Cure Light Wounds, Cure Serious Wounds och Cure Critical Wound per dag.

**Name:** Belgrath

**Magic-User (10)**

(Human CG)

STR	10	Bracers of Defense AC 4
INT	18	Dagger +1,+2
WIS	14	
DEX	9	Wand of Lightning (11 charges)
CON	15	Pearl of Power (level 3)
CHA	12	Ioun Stone, No need for Food and Water
COM	10	
AC	4	Scroll: Delayed Blast Fire Ball, Mordenkainens sword (14)
HP	40	Scroll: Stone to Flesh, Tenser's Transformation (12)
		Scroll: Knock, Water Breathing, Identify, Erase (10)

**Personality**

Gillar förstörelsemagi typ fire ball, lightning ball etc.

**Name:** Pilfer

**Magic-User (8) Thief (10)**

(Elf N)

STR	11	Leather +2
INT	17	Long Sword +2
WIS	10	Dagger +2,+3
DEX	18	
CON	16	Boots and Cloak of Elvenkind
CHA	13	
COM	15	Potion: Gaseous Form, Extra-Healing Scroll: Wizard Eye, Fire Shield (12)
AC	2	Scroll: Knock, Unseen Servant, Erase, Locate Object (8)
HP	49	

**Personality**

Använder sin magi främst till att underlätta sina uppgifter som tjuv och att bli bättre i strid (knock, invisibility, strength, fire shield etc).

**Name:** Elfvinor

**Druid (11) Female**

(Half-elf N)

STR	13	Cloak of Protection +2
INT	14	Staff of The Serpent (Python)
WIS	18	Dagger +2
DEX	17	
CON	11	Torc of Protection (special see note)
CHA	16	Bracelett of Adaptation
COM	18	Periapt of Health
AC	5	Potion: Speed, Extra-Healing
HP	64	Scroll: Protection from Fire, Protection from Lightning (11)
		Scroll: Neutralize Poison x2, Cure Critical Wounds (11)

**Personality**

Ogillar att slåss men gör så i självförsvar och då kastar hon först sin stav mot fienden och sedan använder magi eller sin kniv.

**Note:**

Torc of Protection ger personen som bär detta smycke +3 på ALLA sina save. Den ger INTE bättre Armor Class. Vidare får man ett save vs Death mot Energy Drain.



**Ranger**

DMG	Typ
139	Bracers of defence AC 3
165	Bastard Sword +2
168	Arrow +3 (4st)
151	Periap of Proof Against Poison +4
153	Rope of Climbing
	Ring of Speak With Animals
	- Fungerar som formeln Speak With Animals (at will)

**Fighter**

DMG	Typ
164	Chain Mail +2
164	Shield +2
165	Long Sword +3, Frost Brand
130	Ring of Free Action

**Cleric**

DMG	Typ
141	Cloak of Protection +3
	Staff +3 with remove fear
	- by touch at will, once per round
151	Necklace of Prayer Beads (blessing, curing, karma)
125	Potion of Diminution
	Scroll: Heal, Blade Barrier, Restoration (16)
	Scroll: Remove Curse, Neutralize Poison, Dispel Magic (9)

### Magic-User

DMG	Typ
139	Bracers of Defense AC 4
125	Dagger +1,+2 (vs Small)
135	Wand of Lightning (11 charges) - OOOOO OOOOO O
151	Pearl of Power (one level 3)
147	Ioun Stone, (nr 8) Scroll: Delayed Blast Fire Ball, Mordenkainens Sword (14) Scroll: Stone to Flesh, Tenser's Transformation (12) Scroll: Knock, Water Breathing, Identify, Erase (10)

### Magic-User / Thief

DMG	Type
164	Leather Armor +2
165	Long Sword +2
125	Dagger +2,+3 (vs Large)
139	Boots of Elvenkind
141	Cloak of Elvenkind
126	Potion of Gaseous Form
126	Potion of Extra-Healing Scroll: Wizard Eye, Fire Shield (12) Scroll: Knock, Unseen Servant, Erase, Locate Object (8)

### Druid

DMG	Typ
141	Cloak of Protection +2
134	Staff of The Serpent (Python) Torc of Protection +3 - Alla save +3, Energy Drain ==> Save vs Death
150	Bracelett of Adaptation - Jämför med Necklace of Adaptation
151	Potion of Health
127	Potion of Speed
126	Potion of Extra-Healing Scroll: Protection from Fire, Protection from Lightning (11) Scroll: Neutralize Poison x2, Cure Critical Wounds (11)

**Grant**

Chain mail +1  
Javelin of Lightning  
Broad Sword +3  
Dust of Disaperance

**Ben**

Ring Mail +2  
Two handed sword +1  
Potion of extra-healing  
Demon Amulett, Imunity to slow

**Ron**

Light Crossbow of Speed  
Long Sword +1

**Job**

Leather +1  
Long Bow +1  
Arrows +2 (8st)  
Potion of Flying

**Azmar**

Trident +1

**Cerud**

Trident +1  
Ring of Protection from Normal Missiles

**Derache**

Chain +3  
Two handed Sword +1, Flame Tongue

**Ezar**

Bracers AC2  
Trident +3  
Scarab of Protection  
Ring of Protection +3  
Ring som gör att stenväktarna vid Torn 3 ej attackerar

**Säcken i Templet**

Figurines of Wondrous Power, 2 Oxar (Dra oxar! Dra!)