

Oloendithas Kittenstouch

3

CHARACTER NAME

Wizard 11

PLAYER

Elf

N. G.

Boccob

CLASS AND LEVEL

112

male

1,89

RACE

73

gnoma

skunk

ljus

SIZE

AGE

GENDER

HEIGHT

WEIGHT

EYES

HAIR

SKIN



CHARACTER RECORD SHEET

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER	TOTAL	WOUNDS/CURRENT HP	NONLETHAL DAMAGE	SPEED
STR STRENGTH	7	-2			HP HIT POINTS 10			
DEX DEXTERITY	14	2			AC ARMOR CLASS 12	10+		
CON CONSTITUTION	7	-2			TOTAL	ARMOR BONUS	SHIELD BONUS	DAMAGE REDUCTION
INT INTELLIGENCE	17	3			TOUCH ARMOR CLASS			
WIS WISDOM	14	2			FLAT-FOOTED ARMOR CLASS			
CHA CHARISMA	14	2			INITIATIVE MODIFIER			

SAVING THROWS	TOTAL	BASE SAVE	ABILITY MODIFIER	MAGIC MODIFIER	MISC. MODIFIER	TEMPORARY MODIFIER	CONDITIONAL MODIFIERS
FORTITUDE (CONSTITUTION)	1	3	-2				
REFLEX (DEXTERITY)	5	3	2				
WILL (WISDOM)	9	7	2				

BASE ATTACK BONUS	5	SPELL RESISTANCE	
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GRAPPLE MODIFIER		TOTAL	BASE ATTACK BONUS	STRENGTH MODIFIER	SIZE MODIFIER	MISC MODIFIER
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ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	

AMMUNITION

ATTACK	ATTACK BONUS	DAMAGE	CRITICAL
RANGE	TYPE	NOTES	

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AMMUNITION

SKILL NAME	KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIFIER
<input type="checkbox"/> APPRAISE	INT				
<input type="checkbox"/> BALANCE	DEX*				
<input type="checkbox"/> BLUFF	CHA				
<input type="checkbox"/> CLIMB	STR*				
<input checked="" type="checkbox"/> CONCENTRATION	CON	8			
<input type="checkbox"/> CRAFT ()	INT				
<input type="checkbox"/> CRAFT ()	INT				
<input type="checkbox"/> CRAFT ()	INT				
<input checked="" type="checkbox"/> DECIPHER SCRIPT	INT	13			
<input type="checkbox"/> DIPLOMACY	CHA				
<input type="checkbox"/> DISABLE DEVICE	INT				
<input type="checkbox"/> DISGUISE	CHA				
<input type="checkbox"/> ESCAPE ARTIST	DEX*				
<input type="checkbox"/> FORGERY	INT				
<input type="checkbox"/> GATHER INFORMATION	CHA				
<input type="checkbox"/> HANDLE ANIMAL	CHA				
<input type="checkbox"/> HEAL	WIS				
<input type="checkbox"/> HIDE	DEX*				
<input type="checkbox"/> INTIMIDATE	CHA				
<input type="checkbox"/> JUMP	STR*				
<input checked="" type="checkbox"/> KNOWLEDGE (arcana)	INT	13			
<input checked="" type="checkbox"/> KNOWLEDGE (dungeon)	INT	13			
<input checked="" type="checkbox"/> KNOWLEDGE (religion)	INT	11			
<input type="checkbox"/> KNOWLEDGE ()	INT				
<input type="checkbox"/> KNOWLEDGE ()	INT				
<input checked="" type="checkbox"/> LISTEN	WIS	4			
<input type="checkbox"/> MOVE SILENTLY	DEX*				
<input type="checkbox"/> OPEN LOCK	DEX				
<input type="checkbox"/> PERFORM ()	CHA				
<input type="checkbox"/> PERFORM ()	CHA				
<input type="checkbox"/> PERFORM ()	CHA				
<input checked="" type="checkbox"/> PROFESSION ()	WIS	10			
<input type="checkbox"/> PROFESSION ()	WIS				
<input type="checkbox"/> RIDE	DEX				
<input checked="" type="checkbox"/> SEARCH	INT	5			
<input type="checkbox"/> SENSE MOTIVE	WIS				
<input type="checkbox"/> SLEIGHT OF HAND	DEX*				
<input checked="" type="checkbox"/> SPELLCRAFT	INT	17			
<input checked="" type="checkbox"/> SPOT	WIS	4			
<input type="checkbox"/> SURVIVAL	WIS				
<input type="checkbox"/> SWIM	STR*				
<input type="checkbox"/> TUMBLE	DEX*				
<input type="checkbox"/> USE MAGIC DEVICE	CHA				
<input type="checkbox"/> USE ROPE	DEX				

■ Denotes a skill that can be used untrained.
□ Mark this box with an X if the skill is a class skill for the character.
* Armor check penalty, if any, applies. (Double penalty for Swim.)

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