

# PRESIDENT CARROLL

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Accusations have been flying about the alleged sale of classified bioweapons technology to Israel. The public is questioning not just national security, but the necessity and benefit of such hazardous research. The president has gathered together top officials to get to the bottom of these allegations and decide what action to take. Action must be taken soon, both for national security, and because the election is coming up in two months.

You have been cautiously supportive of the Resonance work, but now it appears that a highly placed Pentagon official has sold this information to Israel. Resonance is a project you only partially understand to create a gene therapy virus that can cure Braiden's Syndrome and have side benefits for crowd control. However, there have been early tabloid reports that a "mind control" virus has been sold to Israel. The voters are upset, not only about the sale, but also about what the Pentagon has been studying behind closed doors.

You believe that the research on Resonance will benefit the country, and do not want to see the funding pulled for it. You have to figure out what action you are going to take, and what you are going to tell the press today. If you actively pursue the offenders, you could wind up looking very good. You would show that you are willing to pursue corruption even at the highest levels.

On the other hand, there is always the possibility that the culprit is one of your hand-selected top generals. This could reflect poorly on your decisions, and once you have started the investigation, the information will come out. If you are going to initiate the investigation, this is the place to start. The people in this room know more about this project and about high level investigations than anyone else. If anyone knows what happened, these people probably do.

In addition, you must decide how much you will tell the public about Resonance. If you talk about the good work you are doing on Braiden's research, you may bring yourself positive recognition. However, if people continue to see this as a "mind control virus," coming out with more information may only put you deeper into this hole. Before you figure out what you are going to tell the public, you need to learn everything you can about how the project is proceeding.

Will you *ambitiously* chase down this corruption and try to root out the culprits? Or will your *caution* lead you to cover it up on fears that you might not like the answer?

**PRESIDENT CARROLL**

**PLEASE ANSWER THE FOLLOWING QUESTIONS AFTER THE SCENE IS OVER:**

1. In this scene, your character had to make a choice between two attributes: **Ambitious vs. Cautious**. Please circle the one you chose.
2. You have now played three scenes. There are three professions in this game: **Security, Politics, and Science**. Please circle the one you would like your character to have.

# BRIGADIER GENERAL ROSEN

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Accusations have been flying about the alleged sale of classified bioweapons technology to Israel. The public is questioning not just national security, but the necessity and benefit of such hazardous research. The president has gathered together top officials to get to the bottom of these allegations and decide what action to take. Action must be taken soon, both for national security, and because the election is coming up in two months.

You are so sick of being in charge of this stupid research project, but you know that succeeding at it could help your career. You really have no idea who sold secrets to Israel but you know how this sort of investigation works. If you pointed the finger at a plausible fall guy who wasn't too highly trusted, this could all stop.

You could blame one of the major scientists. You know how to stack the deck: if you make the accusation, you'll be believed. He had all the information he needed, and you know most of the scientists are Jews who sympathize with Israel anyway. If you finger a sufficiently highly placed scientist, they might stop the program and you might get reassigned to actual combat instead of the stupid nerd job. You might even be able to "discover" evidence that discredits several of the scientists, and really bring this down on their heads. You have plenty of real suspicious activity to report: late night research, private phone calls, encryption on their computers. Maybe Manager Edwards. Edwards was never really that important to the project and you think Edwards might have a cousin or something in Israel.

On the other hand, Project Resonance is really having some successes. Bringing it down at this point won't look particularly good for you, while success here could further your career. If you can offer President Carroll ways to sweep this under the rug (denials and explanations) or maybe a very low placed fall guy, the project will continue. If the project continues and does well it could do good things for your career, maybe even get you a promotion back into the line of command.

Will you *ambitiously* attempt to cover this up in the hopes your project can continue? Or will you *callously* blame someone else to avoid possible repercussions for yourself?

**BRIGADIER GENERAL ROSEN**

**PLEASE ANSWER THE FOLLOWING QUESTIONS AFTER THE SCENE IS OVER:**

1. In this scene, your character had to make a choice between two attributes: **Ambitious vs. Callous**. Please circle the one you chose.
2. You have now played three scenes. There are three professions in this game: **Security, Politics, and Science**. Please circle the one you would like your character to have.

**DR. WHITE**

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Accusations have been flying about the alleged sale of classified bioweapons technology to Israel. The public is questioning not just national security, but the necessity and benefit of such hazardous research. The president has gathered together top officials to get to the bottom of these allegations and decide what action to take. Action must be taken soon, both for national security, and because the election is coming up in two months.

The fools should know better. They didn't understand the glory of your work. They kept it all locked up. They wouldn't release the Resonance virus to the world, so you found someone who would. Sure, Israel paid you, but this was never about the money. Who needs money when you have the power to change the world? Israel will use Resonance. Resonance will spread through the world!

Once Resonance spreads, everything will be different. People will finally see the greatness that you have brought to the world. You will bring in a beautiful new era of perfect communication and, best of all, you understand it. You should be able to bring it under your control.

But now is not the time to tell people. You must keep this all to yourself. If you are found out, they will kick you off the project, and you can't let that happen. But ah, how you ache for the time when you can tell them all! Tell them about the glories that are in store for them as the virus changes their minds and makes them better.

Will you be *cautious*, as you know you should, and avoid spreading the good news? Or will you yield to your *impulse* to share your great deed with the people who will benefit the most from it?

**DR. WHITE**

**PLEASE ANSWER THE FOLLOWING QUESTIONS AFTER THE SCENE IS OVER:**

1. In this scene, your character had to make a choice between two attributes: **Cautious vs. Impulsive**. Please circle the one you chose.
2. You have now played three scenes. There are three professions in this game: **Security, Politics, and Science**. Please circle the one you would like your character to have.

# MANAGER EDWARDS

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Accusations have been flying about the alleged sale of classified bioweapons technology to Israel. The public is questioning not just national security, but the necessity and benefit of such hazardous research. The president has gathered together top officials to get to the bottom of these allegations and decide what action to take. Action must be taken soon, both for national security, and because the election is coming up in two months.

The press is claiming that someone in your association has leaked confidential bioweapons information to Israel. You are in charge of handling outside affairs for Project Resonance, and right now your job is to make this pass as quickly and quietly as possible. You very much doubt that you have a spy: everyone has been thoroughly checked by military security.

However, the most important thing here is to watch out for the interests of this project and make sure it continues. If this gets pinned on one of your main scientists it would be a major setback. It could even cause you to lose funding. However, a major investigation would be even worse.

You have two options here. You can try to convince the president that no one in your organization caused the leak and that either the press made it up, or it was an outside spy. This doesn't hand over anyone from your organization and leaves you looking okay even if you turn out to be wrong: being a little too trusting is a forgivable flaw.

On the other hand, you could turn someone in, possibly Dr. White. White has always been a little bit of a troublemaker and it would get that out of your hair. On the other hand, White is highly placed enough that people might worry that White didn't act alone and start a clean up. If that happens, you could come out looking really bad. Not only was someone sharing a genetically modified virus with Israel, but your organization had rampant corruption.

Both could lead to disruptions, investigations you really don't want, and possibly serious damage to your career. Is there any other way out of this?

Will you be *vigilant* and out the offender, even if it means trouble for your project? Or will you *callously* deny any responsibility within Resonance?

## MANAGER EDWARDS

PLEASE ANSWER THE FOLLOWING QUESTIONS AFTER THE SCENE IS OVER:

1. In this scene, your character had to make a choice between two attributes: **Callous vs. Vigilant**. Please circle the one you chose.
2. You have now played three scenes. There are three professions in this game: **Security, Politics, and Science**. Please circle the one you would like your character to have.

# ADVISOR CAHILL

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Accusations have been flying about the alleged sale of classified bioweapons technology to Israel. The public is questioning not just national security, but the necessity and benefit of such hazardous research. The president has gathered together top officials to get to the bottom of these allegations and decide what action to take. Action must be taken soon, both for national security, and because the election is coming up in two months.

Above all else, it is vitally important that Project Resonance continue and succeed. Project Resonance could be the weapon to end all wars. A virus that makes soldiers unwilling to fight, rioters calm down, terrorists abandon their targets. The virus would increase empathy in ways that would make harming another person impossible. The virus would be the ultimate protection for the US. Release it on the battlefield and your enemy simply stops fighting.

And better yet, you will have had a hand in it. You helped secure the funding, you pushed President Carroll to support the project. You honestly don't really care that it has spread to Israel. Spreading the virus to countries more likely to use it sooner can only help. You can't think of a better place for Resonance to start than the Middle East. If your work helped bring peace to the Middle East, your name would be remembered forever.

At the same time you worry that if the enemy got their hands on it too soon, they might craft an anti-virus. You need to know who in the Resonance organization leaked it. You need to handle them, but if you acknowledge the leak the whole project could be cancelled. Maybe it would be better to blame it on a fall guy and move on, but can you really throw someone under the bus just to see this project continue?

Will you *ambitiously* continue the project by blaming someone in the organization? Or will you be *compassionate* and attempt to save the culprit's hide?

**ADVISOR CAHILL**

**PLEASE ANSWER THE FOLLOWING QUESTIONS AFTER THE SCENE IS OVER:**

1. In this scene, your character had to make a choice between two attributes: **Ambitious vs. Compassionate**. Please circle the one you chose.
2. You have now played three scenes. There are three professions in this game: **Security, Politics, and Science**. Please circle the one you would like your character to have.