

Virtual

Gateway 2020



Labor Day Weekend

September 4th -7th , 2020

#C 2020

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Troubleshooting Staff

If you have any issues regarding an aspect of the convention, please see the person(s) in charge of that department. Visit the Registration Desk for assistance.

Convention Manager	Eric M. Aldrich I
Convention Operations	Chris Carlson
Event Coordinator	Mike James
Industry Liaison & Dealer Room	Victor Bugg
Registration	Tracy Fryer
	Tiffany LaMarre
Volunteers & Play To Win	Karla Freeman
Board Games	Shane Sauby
Collectibles	Brandon Weiss
Computer and Video Games	Jason DuVall
Indie New Games	Angelica Magno
Live Action Role Playing	Tara Leederman
Miniatures	Mike James
	Frank Vassallo
Party Games	William Hillstrom
Role-Playing Games	Jim Sandoval
RPGs on Demand	Tomer Gurantz
Pathfinder Society	Jon-Enee Merriex
Adventurers League	Mickey Tan
Auctioneer	Alfonzo Smith
Family Area and Webmaster	Tanya Aldrich
Marketing	Eric Downing
Seminars & Movie Room	Nick Chavez
Library	David Holt
Open Gaming	Michael Fryer
	Robyn L. Nixon
Lots of Stuff	Mark Hyman
	Michael J. Russell
Quartermasters	Topher Suarez
	Danielle Suarez
Virtual Infrastructure	Robert Prag
	Malakai Unland



Editor's note: this conbook was never actually printed and exists largely for the sake of continuity and as a historical document. It is the second one like it and it could be the second of several – at the time of this writing it is too soon to tell.

Gateway 2020 is cancelled due to the Covid-19 pandemic of 2020. Gateway 2020 is being run as a virtual convention, the second of its kind for Strategicon. As such it is handled in a much different fashion than a normal Strategicon conbook.

Welcome

Strategicon welcomes you to Virtual Gateway 2020. Thank you for joining us.

This one isn't normal by any stretch. Really, this is the second time we've done it this way and we hope we do not have to again. Live-Action Pandemic was never the plan, we swear. New to the convention? Well, so are we – at least in this format. If you have any questions, the convention staff will be glad to assist you.

Again, thank you for coming. Enjoy the adventure. We have no idea how this is going to go.

Convention Hours

Gateway opens to the public at noon on Friday and closes at 6 pm on Monday. While events such as seminars and tournaments are scheduled, open gaming never closes.

Common Rights of Event Officials

To clarify the authority of the judges and event gamemasters (GMs), this convention grants its officials these rights.

1. Judges and GMs may modify game rules as necessary by announcement prior to commencement of the event.
2. Judges and GMs may adjudicate a winner when time allotted for the completion of the round has elapsed.
3. As necessary, judges and GMs may take appropriate action to ensure sportsmanlike play and fairness in the event.
4. If an event draws fewer players than the minimum the GM determines is necessary, the convention reserves the right to cancel it.
5. Event officials have the right to eject, if deemed necessary, any player from an event.

Event Registration

You can register for events on the web site (https://www.strategicon.net/?event_reg) by entering your name on the sign up sheet prior to the event's scheduled starting time. Some groups have all event sign up sheets available all day and are only removed when that event starts, thus allowing "walk-in" registration.

Please arrive at the appropriate Discord channel 10 minutes prior to its scheduled start time and be ready to play.

Late Arrivals

Show up on time for your game events! Even if you've registered, if you're not on time, it's assumed you're not going to show up and your place may be given away to someone else.

Enjoy the con!



Never miss an event! Follow us on Twitter (@Strategicon) for updates & announcements during the con!

Friday

Master Schedule of Events

* = Play with the creator

Experience: A = Any, B = Beginner, E = Experienced

Maturity: A = Any, F = Family, K = Kids only, M = Mature (adult), T = 13+

Game Type: B = Board/Card Game, C = Collectible Game, G = General non game,

L = Live-Action Game, M = Miniatures Game, R = Role-Playing Game, V = Video Game

Departments: A = Adventurers League, B = Board Games, C = Collectibles, F = Pathfinder,

G = General, I = Indie New Games, L = LARPs, M = Miniatures, P = Party Games,

R = RPGs, S = Seminars, T = Play To Win, V = Video Games, W = War Games

Fri, Sep 4

Start Time	Dur (hrs)	System Title or Type	Exp.	Mat.	Type	Dept.
Noon	2	Skully Bunnies Event	A	T	B	B
	4	Upstaged Event *	A	A	B	B
	3	Viticulture Event	A	T	B	B
	1	Gateway 2020 Virtual Grid Game Sponsored Event *	A	A	G	G
	1	Gateway Painting Contest Start your Painting! Event	A	A	M	M
	4	BASH! Ultimate Edition Superheroes Fight the Third Reich (Part 1 of 3) Event *	A	A	R	R
	1	7 Days To Die Server 7 Days To Die Event	A	T	V	V
	1	Minecraft - Survival Minecraft Event	A	A	V	V
	24	Terraria Chill and Build PC Event	A	F	V	V
1 pm	2	Icon Playtest *	A	A	B	I
	5	HPTRPG Modified 1st Year at Hogwarts Event	A	T	R	R
2 pm	1	Fickle Sponsored Demo	A	F	B	B
	4	D&D 5E CCC-GSP-MON01-01 Shadows of Despair (Levels 5-10) Event	E	T	R	A
	4	D&D 5E CCC-MACE01-01 The Blight of Geoffrey (Levels 1-4) Event	A	T	R	A
	4	D&D 5E CCC-RCC-01-06 The Handfasting (Levels 11-16) Event	E	T	R	A
	4	D&D 5E DDAL00-02f The Definition of Heroism (Lost Tales of [...]) (Lvl 17-20) Event	E	T	R	A
	4	D&D 5E DDAL09-15 Maddening Screams (Levels 11-16) Event	E	T	R	A
	3	Murder Happens: Games of Mystery Nefru's Last Night on the Nile - [...] Event *	A	M	L	L
	4	GURPS The Collapse- Episode 5 Sponsored Event	A	T	R	R
	4	GURPS Union Gold Sponsored Event	A	T	R	R
3 pm	1	Fickle Sponsored Demo	A	F	B	B
	1.5	MIND MGMT: The Psychic Espionage "Game" Demo *	A	A	B	B
	3	Ultimate Werewolf 101	A	A	P	P
	1.5	Battle of Souls - Deck builder Playtest *	A	T	B	I
	2	Icon Playtest *	A	A	B	I
4 pm	2	Skully Bunnies Event	A	T	B	B
	3	Tammany Hall Event	A	T	B	B
	3	Jackbox Party Pack Event	A	T	P	P
5 pm	2	Power Grid 101	A	A	B	B
	2	Game Show Playalong - Wipeout Event	A	A	P	P
	1.5	Battle of Souls - Deck builder Playtest *	A	T	B	I
	1	Hurt 'Em! Expansion Playtest	A	F	P	I
	1.5	Macaron 101	A	T	B	I
	1.5	Raffink: Scurry & Scamper Event *	A	A	B	I
	3	RPG Indie Games on Demand Event	A	T	R	R
6 pm	1.5	Battlestar Galactica - The Board Game 101	A	T	B	B
	3	Parlor LARP Hirelings Event	A	T	L	L
	3	Ultimate Werewolf Event	A	A	P	P
	4	Dungeon Crawl Classics One Shot "Elusive Cargo" Playtest *	A	T	R	R
7 pm	3	POWER GRID WORLD TOUR - US Event	A	A	B	B
	4	D&D 5E CCC-DES-01-02 A Sanity Never Questioned (Levels 5-10) Event	E	T	R	A
	4	D&D 5E CCC-MACE01-02 A Panthers Peril (Levels 1-4) Event	A	T	R	A
	4	D&D 5E CCC-SDREAM-01-03 The Best Laid Plans of Gnomes (Levels 11-16) Event	E	T	R	A
	4	D&D 5E CCC-SHINY-04 Elusion of Grand Yore (Levels 5-10) Event	E	T	R	A
	4	D&D 5E DDAL05-18 The Mysterious Isle (Levels 17-20) Event	E	T	R	A
	4	D&D 5E DDAL09-16 Honors Unforeseen (Levels 11-16) Event	E	T	R	A
	4	D&D 5E DDAL-EB-08 Parliament of Gears (Levels 5-10) Event	E	T	R	A
	1.5	Battle of Souls - Deck builder Playtest *	A	T	B	I
	1	ICE CREAM YOU SCREAM! The Family Game of Dice! 101 *	A	F	B	I
	2	Icon Playtest *	A	A	B	I
	1.5	Macaron 101 *	A	T	B	I
	4	AD&D 1E My Old School: Welcome to Little Hell Event	A	A	R	R
	4	GURPS Breaking IN to Skull Rock Prison Event	A	T	R	R
	4	GURPS The college vamps-night 1 Sponsored Event	A	T	R	R
8 pm	4	Battlestar Galactica - The Board Game Event	E	T	B	B
	3	Murder Happens: Games of Mystery Super Heroes: Are We Really Super? Event *	A	M	L	L
	2	Game Show Playalong - Family Feud Event	A	A	P	P

Friday

Fri, Sep 4

Start Time	Dur (hrs)	System – Title or Type	Exp.	Mat.	Type	Dept.
	1	ICE CREAM YOU SCREAM! The Family Game of Dices Sponsored Tournament *	A	F	B	I
	4	Call of Cthulhu 7th Edition (Pulp Cthulhu var.) Blood Orgy on Vampire Island Event	A	M	R	R
	4	Cypher System: The Expanse Life and Death Event	A	M	R	R
	4	GURPS and Kids on Brooms Character Creation Session Sponsored Event	A	A	R	R
9 pm	3	Ultimate Werewolf Event	A	A	P	P
	3	Ultimate Werewolf Event	A	M	P	P
	2	Icon Playtest *	A	A	B	I
	1.5	Macaron 101 *	A	T	B	I
10 pm	2	Among Us Event	A	A	P	P
	1.25	Dino Diner Playtest *	A	F	B	I

* = Play with the creator

Experience: A = Any, B = Beginner, E = Experienced

Maturity: A = Any, F = Family, K = Kids only, M = Mature (adult), T = 13+

Game Type: B = Board/Card Game, C = Collectible Game, G = General non game,

L = Live-Action Game, M = Miniatures Game, R = Role-Playing Game, V = Video Game

Departments: A = Adventurers League, B = Board Games, C = Collectibles, F = Pathfinder,

G = General, I = Indie New Games, L = LARPs, M = Miniatures, P = Party Games,

R = RPGs, S = Seminars, T = Play To Win, V = Video Games, W = War Games

Sat, Sep 5

Start Time	Dur (hrs)	System Title or Type	Exp.	Mat.	Type	Dept.
Midnight	3	Ultimate Werewolf Event	A	A	P	P
	3	Ultimate Werewolf Event	A	M	P	P
9 am	4	D&D 5E CCC-ELF-03-01 Death's Claw (Levels 5-10) Event	E	T	R	A
	4	D&D 5E CCC-MACE01-03 Haunted Memories (Levels 1-4) Event	A	T	R	A
	4	D&D 5E CCC-NBDD01-02 Where Can She Be (Levels 5-10) Event	E	T	R	A
	4	D&D 5E DDA0-38 Special Event	E	T	R	A
	4	D&D 5E DDAL09-17 In the Hand (Levels 11-16) Event	E	T	R	A
	4	D&D 5E DDAL09-19 Fang and Claw (Levels 17-20) Event	E	T	R	A
	4	D&D 5E DDAL-EB-09 Lord Bucket (Levels 5-10) Event	E	T	R	A
	9	D&D 5E DDHC-TOA-15 Maze of Shadows (Levels 11-16) Special Event	E	T	R	A
	4	AD&D 1E My Old School: Welcome to Little Hell Event	A	A	R	R
	4	Genesys: Avatar the Last Airbender New Roots Event	A	T	R	R
	4	GURPS The Collapse- Episode 6 Sponsored Event	A	T	R	R
	4	Kids on Brooms Semester Break Sponsored Event	A	A	R	R
	4	The Great American Witch We'll create our scenario at the table Event *	A	T	R	R
10 am	1	Fickle Sponsored Demo *	A	F	B	B
	4	Great Western Trail Event *	A	T	B	B
	1	Artemis Spaceship Bridge Simulator Space Cadets, Assemble! Event	A	A	L	L
	1.5	Macaron 101	B	T	B	I
	3	RPG Indie Games on Demand Event	A	T	R	R
11 am	1	Fickle Sponsored Demo *	A	F	B	B
	2	Port Royal: Just One More Contract Event	E	A	B	B
	2	Skully Bunnies Event	A	T	B	B
	1.5	The Zorro Dice Game Event *	A	A	B	B
	1	Artemis Spaceship Bridge Simulator Rescue Team Event	E	A	L	L
	3	Medici: Trade, Culture, Greed, and Assassinations Playtest *	A	T	B	I
Noon	4	Upstaged Event *	A	A	B	B
	2	Game Show Playalong - Smush Event	A	A	P	P
	1.5	Macaron 101	B	T	B	I
	4	13th Age Fungaloid Infection Event	A	T	R	R
	4	BASH! Ultimate Edition Superheroes Fight the Third Reich (Part 2 of 3) Event *	A	A	R	R
	1	7 Days To Die Server 7 Days To Die Event	A	T	V	V
	1	Minecraft - Survival Minecraft Event	A	A	V	V
1 pm	1	Kingdomino Event	A	F	B	B
	3	Stone Age Event	E	A	B	B
	2	Artemis Spaceship Bridge Simulator The Waning Dark Event	E	A	L	L
	2	Destination: Adventure! Demo *	A	A	B	I
	1	Hurt 'Em! Expansion Playtest	A	F	B	I
	2	Icon Playtest *	A	A	B	I
	4	Dungeon Crawl Classics One Shot "Elusive Cargo" Playtest *	A	T	R	R
2 pm	3	Container Event	A	T	B	B
	4	D&D 5E CCC-DRUIDS-03 In Tents (Levels 1-4) Event	A	T	R	A
	4	D&D 5E CCC-ELF 03-02 Echoes of Rage (Levels 5-10) Event	E	T	R	A
	4	D&D 5E CCC-MACE01-02 A Panthers Peril (Levels 1-4) Event	A	T	R	A
	4	D&D 5E CCC-RCC-01-04 Black Bliss (Levels 11-16) Event	E	T	R	A

Saturday

Saturday

Sat, Sep 5

Start Time	Dur (hrs)	System – Title or Type	Exp.	Mat.	Type	Dept.
	4	D&D 5E CCC-VOTE-01-01 A Small Trifle (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-18 Consequences of Choice (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-20 Where Devils Fear to Tread (Levels 17-20) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL-EB-10 Judgement of Iron (Levels 5-10) <i>Event</i>	E	T	R	A
	4.25	D&D 5E DDEP-05-01 The Iron Baron (Levels 1-10) <i>Special Event</i>	A	T	R	A
	2	Game Show Playalong - Card Sharks <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	4	AD&D 1E My Old School: Welcome to Little Hell <i>Event</i>	A	A	R	R
	4	Arcane Underground Anarchy in Fault City! <i>Event *</i>	A	T	R	R
	4	Blades In The Dark War in Crow's Foot 101	A	M	R	R
	4	GURPS Space <i>Event</i>	A	T	R	R
	4	GURPS Arche - A Pirate's Life <i>Sponsored Event</i>	A	A	R	R
	4	Kids on Brooms The Chase <i>Sponsored Event</i>	A	A	R	R
	4	Low Life: Savage Worlds Back.... TuroFuture! <i>Event</i>	A	T	R	R
	4	The Great American Witch scenario determined at the table <i>Event *</i>	A	T	R	R
	3	RPG Indie Games on Demand <i>Event</i>	A	T	R	R
	2	PLAY TO WIN! Z-Shot <i>Sponsored Event *</i>	A	A	B	T
3 pm	2	Skully Bunnies <i>Event</i>	A	T	B	B
	3	Viticulture <i>Event</i>	A	T	B	B
	5	Strategicon Football League <i>Tournament</i>	A	M	G	G
	2	Artemis Spaceship Bridge Simulator Valuable Assets <i>Event</i>	E	A	L	L
	3	Murder Happens: Games of Mystery The Beatnik Who Wasn't Beat - [...] <i>Event *</i>	A	M	L	L
	2	Icon <i>Playtest *</i>	A	A	B	I
4 pm	2	New Frontiers <i>Event *</i>	A	T	B	B
	2	Game Show Playalong - The Challengers <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	4	Motif: The Game of Music Theory <i>Event *</i>	A	M	B	I
	4	Trail of Cthulhu Cthulhu Trek <i>Event</i>	A	M	R	R
	2	PLAY TO WIN! Deadly Doodles <i>Sponsored Event</i>	A	A	B	T
5 pm	2	Ghost Fightin' Treasure Hunters! <i>Event</i>	A	F	B	B
	2	Icon <i>Playtest *</i>	A	A	B	I
6 pm	2	Skully Bunnies <i>Event</i>	A	T	B	B
	1	Majority Rules! <i>Event</i>	A	T	P	P
	3	Ultimate Werewolf <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	4	Dungeon Crawl Classics One Shot "Elusive Cargo" <i>Playtest *</i>	A	T	R	R
	3	Minecraft SUPER SPEEDRUN PC <i>Event</i>	A	F	V	V
7 pm	2	Euphoria <i>Event</i>	A	T	B	B
	3	Power Grid World Tour - Germany <i>Event</i>	A	A	B	B
	1	Rate It! <i>Event</i>	A	T	P	P
	5	7th Sea 2nd Ed Modified 7th Sea Searching <i>Event</i>	A	M	R	R
	4	AD&D 1E My Old School: Rendezvous in Tenth Imperium <i>Event</i>	A	A	R	R
	4	GURPS Collapse E7 <i>Event</i>	A	T	R	R
	3	RPG Indie Games on Demand <i>Event</i>	A	T	R	R
8 pm	3	Murder Happens: Games of Mystery This Prom's Killer - 1980s Prom <i>Event *</i>	A	M	L	L
	4	When The Dark Is Gone Fantasy <i>Event</i>	A	M	L	L
	2	Game Show Playalong - Match Game <i>Event</i>	A	T	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	1	ICE CREAM YOU SCREAM! The Family Game of Dice <i>Sponsored Tournament *</i>	A	F	B	I
	5	Call of Cthulhu 7th Edition Horror on the Buffalo River <i>Event</i>	A	M	R	R
9 pm	4	Vampire the Requiem 2nd The Return of Spiral Jetty <i>Event</i>	A	T	R	R
	3	Ultimate Werewolf <i>Event</i>	A	A	P	P
	3	Ultimate Werewolf <i>Event</i>	A	M	P	P
	2	Icon <i>Playtest *</i>	A	A	B	I
10 pm	1.25	Dino Diner <i>Playtest *</i>	A	F	B	I

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Departments: A = Adventurers League, B = Board Games, C = Collectibles, F = Pathfinder,

G = General, I = Indie New Games, L = LARPs, M = Miniatures, P = Party Games,

R = RPGs, S = Seminars, T = Play To Win, V = Video Games, W = War Games

Sunday

Sun, Sep 6

Start Time	Dur (hrs)	System Title or Type	Exp.	Mat.	Type	Dept.
Midnight	3	Ultimate Werewolf <i>Event</i>	A	A	P	P
	3	Ultimate Werewolf <i>Event</i>	A	M	P	P
9 am	4	D&D 5E CCC-DES-01-01 Finding the Rabbit Hole (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-MACE01-01 The Blight of Geoffrey (Levels 1-4) <i>Event</i>	A	T	R	A
	4	D&D 5E CCC-SDREAM-01-03 The Best Laid Plans of Gnomes (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-VOTE-01-01 A Small Trifle (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL00-02f The Definition of Heroism (Lost Tales [...]) (Lvl 17-20) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-15 Maddening Screams (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL-EB-08 Parliament of Gears (Levels 5-10) <i>Event</i>	E	T	R	A
	4	AD&D 1E My Old School: Rendezvous in Tenth Imperium <i>Event</i>	A	A	R	R
	4	GURPS Collapse E8 <i>Event</i>	A	T	R	R
10 am	2	Game Show Playalong - Countdown <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
11 am	2	Good Cop Bad Cop: Promoted <i>Event</i>	A	T	B	B
	2	Skully Bunnies <i>Event</i>	A	T	B	B
	4	Homebrew After Dark <i>Event</i>	A	T	L	L
	2	Ikou <i>Playtest *</i>	A	A	B	I
	1	RPG Indie Games on Demand - Game Design Lean Coffee <i>Event</i>	A	T	R	R
Noon	4	Castles of Burgundy <i>Event</i>	A	A	B	B
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	6	Macaron Sponsored Special Tournament <i>*</i>	B	F	B	I
	4	BASH! Ultimate Edition Superheroes Fight the Third Reich (Part 3 of 3) <i>Event *</i>	A	A	R	R
	3	RPG Indie Games on Demand <i>Event</i>	A	T	R	R
	1	7 Days To Die Server 7 Days To Die <i>Event</i>	A	T	V	V
	1	Minecraft - Survival Minecraft <i>Event</i>	A	A	V	V
1 pm	2	Octopus' Garden <i>Event</i>	A	F	B	B
	4	Upstaged <i>Event *</i>	A	A	B	B
	2	Game Show Playalong - Liar's Club <i>Event</i>	A	A	P	P
	2	Hurt 'EM! Tournament of Power Sponsored Special Small <i>*</i>	A	A	B	I
2 pm	4	D&D 5E CCC-DES-01-02 A Sanity Never Questioned (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-DRUIDS-03 In Tents (Levels 1-4) <i>Event</i>	A	T	R	A
	4	D&D 5E CCC-RCC-01-06 The Handfasting (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-16 Honors Unforeseen (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-19 Fang and Claw (Levels 17-20) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL-EB-09 Lord Bucket (Levels 5-10) <i>Event</i>	E	T	R	A
	9	D&D 5E DDHC-TYP Ch.3 The Hidden Shrine of Tamoachan (Levels 5-10) <i>Event</i>	E	T	R	A
	3	Murder Happens: Games of Mystery The Lilly Mystery - Steampunk Seance <i>Event *</i>	A	M	L	L
	1	Gateway Painting Contest Entries Due! <i>Event</i>	A	A	M	M
	1.5	Scattergories <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	4	AD&D 1E My Old School: Rendezvous in Tenth Imperium <i>Event</i>	A	A	R	R
	4	Arcane Underground Shadowpunk Test Run <i>Event</i>	A	T	R	R
	4	A Town Called Malice Season of the Witch <i>Event</i>	A	T	R	R
	4	D&D 5e Homebrew Last Call For Camelot <i>Event</i>	A	M	R	R
	4	GURPS Breaking OUT of Skull Rock Prison <i>Event</i>	A	T	R	R
	4	Kids on Brooms Midnight Mayham Sponsored <i>Event</i>	A	A	R	R
	2	PLAY TO WIN! Deadly Doodles Sponsored <i>Event</i>	A	A	B	T
3 pm	1	Fickle Sponsored Demo <i>*</i>	A	F	B	B
	2	Skully Bunnies <i>Event</i>	A	T	B	B
	4	Freeform Negotiation History of the Sunset War <i>Event *</i>	A	M	L	L
4 pm	1	Fickle Sponsored Demo <i>*</i>	A	F	B	B
	2	Thurn and Taxis <i>Event</i>	E	A	B	B
	3	Viticulture <i>Event</i>	A	T	B	B
	2	Codenames <i>Event</i>	A	A	P	P
	2	Game Show Playalong - Definition <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
	4	Trail of Cthulhu Cthulhu Trek <i>Event</i>	A	M	R	R
	2	PLAY TO WIN! Z-Shot Sponsored <i>Event *</i>	A	A	B	T
5 pm	2	Hey! That's My Fish! <i>Event</i>	A	F	B	B
6 pm	2	Skully Bunnies <i>Event</i>	A	T	B	B
	2	Hive Mind <i>Event</i>	A	T	P	P
	3	Ultimate Werewolf <i>Event</i>	A	A	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest *</i>	A	T	B	I
7 pm	3	Power Grid World Tour - France <i>Event</i>	A	A	B	B
	2	Feedback Forum <i>Event</i>	A	A	G	G
	4	D&D 5E CCC-MACE01-03 Haunted Memories (Levels 1-4) <i>Event</i>	A	T	R	A
	4	D&D 5E CCC-RCC-01-04 Black Bliss (Levels 11-16) <i>Event</i>	E	T	R	A

Sunday

Sun, Sep 6

Start Time	Dur (hrs)	System – Title or Type	Exp.	Mat.	Type	Dept.
	4	D&D 5E DDAL09-17 In the Hand (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-20 Where Devils Fear to Tread (Levels 17-20) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL-EB-10 Judgement of Iron (Levels 5-10) <i>Event</i>	E	T	R	A
	4	GURPS The college vamps-party invite <i>Sponsored Event</i>	A	T	R	R
8 pm	5	HPTRPG Modified 1st Year at Hogwarts <i>Event</i>	A	M	R	R
	3	Murder Happens: Games of Mystery Pirate Island Castaways <i>Event</i> *	A	M	L	L
	3	SoulCalibur The Emperor's Tournament of Souls <i>Event</i>	A	M	L	L
	1	Why Did the Chicken...? <i>Event</i>	A	T	P	P
	1.5	Battle of Souls - Deck builder <i>Playtest</i> *	A	T	B	I
	1	ICE CREAM YOU SCREAM! The Family Game of Dice! <i>Sponsored Tournament</i> *	A	F	B	I
9 pm	4	Call of Cthulhu 7th Edition Stalker in the Moonlit Mall <i>Event</i>	A	M	R	R
	1	Punderdome <i>Event</i>	A	T	P	P
	3	Ultimate Werewolf <i>Event</i>	A	M	P	P
	3	Ultimate Werewolf <i>Event</i>	A	A	P	P
10 pm	1.25	Dino Diner <i>Playtest</i> *	A	F	B	I

* = Play with the creator

Experience: A = Any, B = Beginner, E = Experienced

Maturity: A = Any, F = Family, K = Kids only, M = Mature (adult), T = 13+

Game Type: B = Board/Card Game, C = Collectible Game, G = General non game,

L = Live-Action Game, M = Miniatures Game, R = Role-Playing Game, V = Video Game

Departments: A = Adventurers League, B = Board Games, C = Collectibles, F = Pathfinder,

G = General, I = Indie New Games, L = LARPs, M = Miniatures, P = Party Games,

R = RPGs, S = Seminars, T = Play To Win, V = Video Games, W = War Games

Mon, Sep 7

Start Time	Dur (hrs)	System Title or Type	Exp.	Mat.	Type	Dept.
Midnight	3	Ultimate Werewolf <i>Event</i>	A	M	P	P
	3	Ultimate Werewolf <i>Event</i>	A	A	P	P
9 am	4	D&D 5E CCC-DRUIDS-03 In Tents (Levels 1-4) <i>Event</i>	A	T	R	A
	4	D&D 5E CCC-ELF-03-01 Death's Claw (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-NBDD01-02 Where Can She Be (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-RCC-01-06 The Handfasting (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAO-38 <i>Special Event</i>	E	T	R	A
	4	D&D 5E DDAL05-18 The Mysterious Isle (Levels 17-20) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL09-18 Consequences of Choice (Levels 11-16) <i>Event</i>	E	T	R	A
10 am	1.5	Battle of Souls - Deck builder <i>Playtest</i> *	A	T	B	I
11 am	3	Power Grid World Tour - Italy <i>Event</i>	A	A	B	B
	2	Skully Bunnies <i>Event</i>	A	T	B	B
	0.5	Wingspan 101 <i>Event</i>	A	T	B	B
	2	ikon <i>Playtest</i> *	A	A	B	I
Noon	2	Stone Age with Expansions <i>Event</i>	E	A	B	B
	3	Wingspan <i>Event</i>	A	T	B	B
	3	Medici: Trade, Culture, Greed, & Assassinations <i>Playtest</i> *	A	T	B	I
	5	HPTRPG Modified 1st Year at Hogwarts <i>Event</i>	A	T	R	R
1 pm	1	Minecraft - Survival <i>Minecraft Event</i>	A	A	V	V
	2	Phase 10 <i>Event</i>	A	F	B	B
	4	Upstaged <i>Event</i> *	A	A	B	B
2 pm	1	Fickle <i>Sponsored Demo</i>	A	F	B	B
	4	D&D 5E CCC-ELF 03-02 Echoes of Rage (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-GSP-MON01-01 Shadows of Despair (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-SDREAM-01-03 The Best Laid Plans of Gnomes (Levels 11-16) <i>Event</i>	E	T	R	A
	4	D&D 5E CCC-SHINY-04 Elusion of Grand Yore (Levels 5-10) <i>Event</i>	E	T	R	A
	4	D&D 5E DDAL00-02f The Definition of Heroism (Lost Tales of [...]) (Lvl 17-20) <i>Event</i>	E	T	R	A
3 pm	4	GURPS Trouble at Red River <i>Event</i>	A	T	R	R
	1	Fickle <i>Sponsored Demo</i>	A	F	B	B
	2	Skully Bunnies <i>Event</i>	A	T	B	B
	3	Ultimate Werewolf <i>Event</i>	A	A	P	P

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Monday

Miniatures Painting Contest

We're actually still having one!

Rules

Starting at noon Friday, paint a single miniature of your choice, nothing larger than a 35mm base. All submissions by 4pm Sunday. Please send a 'before' picture of the unpainted mini, and at least 3 finished pictures of different angles. Categories are Sci-Fi, Historical, Fantasy, and Kids. Email to stratcon_minis@strategicon.net and pics will be posted in the Minis Discord painting channel.

Your judges will include Victor Bugg and Mike James.

Our sponsors include:

Advanced Grafix	Imperial Outpost Games
AEG	Kayenta Publishing
Arcane Wonders	Konami
Army Painter	Looney Labs
Blue Panther	Magic Meepile Games
Critical Hit Games	mayday games
Dan Verssen Games	Paizo Publishing
Days of Wonder	Reaper Paints & Miniatures
Decision Games	Renegade Game Studios
Dust Studios, USA	Rio Grande Games
Existence Games	Steve Jackson Games
Phoenix Hobbies	The Warehouse
Fire & Dice	Ultra Pro
Flying Buffalo	Vallejo Paints
Gamecraft Miniatures	Warlord Games
Games Workshop	white wizard games
Gate Keeper Games	Wizards of the Coast

Strategicon Market
The Game Chest
The Dragon & Meeple
The Goods Merchant
The Shivers
The War House

The Weekend Warrior
Tiny Shiny Squids
Uncorked Games!
Warlord Games
Yugioholics



Shopping

Dealer Room

Sadly we have no dealer room this show. However, we want to thank the dealers that were signed up for this show and our next show, Orcon 2021.

Gateway 2020 Dealer Room Vendors:

+3 To Charisma	Koalatie Games
Andromeda Fight League	Laughing Moon
Big Board Games	Masseur Middleton
Biplane Games	Merchant Green Leather Works
Blue Panther	Midnight Garden Crafts
Bubbles and Things Soaps	Monkeyfun Studios
Cantrip Candles	Moonlit Moor Games
Cobblestone Games	Ninja Star Games
Crazy Bob's Dream Emporium	Noble Dwarf Printing
Critical Hit Games	Odyssey Games Pasadena
Dent Ventures	Party Penguins
Dice Envy	Play 5
DM Dunn	Reality Simulations Inc.
Duncan's Books and More	RosaleenDhu Designs
Existence Games	Sand Box Gaming
Fire & Dice	Sentient Cow Games
Frog Knight Games	Seth's Games & Anime
Gamecraft Miniatures	Shawnsolo Games
Games Workshop	Snake Eyes Designs
Gate Keeper Games	Sovereign Chess
Imperial Outpost Games	Spellbinders, Inc.
Kehlee Does Things	Stonehouse Miniatures
Kickback Gaming	

Flea Market

Flea Market tables are not available during this virtual convention.

Game Auction

The convention usually hosts, as one of its prime attractions, the auction of games and related products. This entertainment highlight, where items often sell for below retail price, will be not be held this show.

Convention Rules (aka Virtual Code of Conduct)

1. Strategicon is for humans only. ALL humans are to be treated equally, with respect, by everyone involved in any way with Strategicon. If you feel that anyone is willfully inhibiting your ability to enjoy Strategicon events, please contact your nearest Staff member and report the incident. (For virtual con staff members have their positions next to their names.)
2. Play with integrity. You are your reputation.
3. Do not abuse access to our Discord servers or subsequent other applications and platforms we may use (Tabletopia, Tabletop Simulator, Zoom, etc).
4. Settle disputes within game with the Game Master. Please alert a volunteer if you need help with unbiased decisions.
5. Be responsive and invested in the games you decide to play.
7. We also ask that all participants, players, GMs and staff, keep in mind that everyone is trying to make this work and have fun under unpredictable and adverse circumstances. Please be kind to one another, and be patient with one another, and remember that none of us would have structured our events entirely this way by choice.

A Word (or ten) from the Con Man

Same as it ever was

Going to try an experiment – I'm going to take the end word from the last show and just change the dates and see how far I can get before I have to write anything new. Here goes:

<copy>

State of the con

If you're reading this you're well aware that Gateway 2020 is not a physical game convention. We had to cancel our normal show due to the Covid-19 pandemic. Los Angeles has been hit harder than any other county in California – there was just no way we could run a physical show.

That said, we're obviously not the only game convention in this boat. Shows from March now through December have been postponed or cancelled. Strategicon is in better shape to weather this situation better than most – we run three shows a year so losing two is only a two-thirds of our revenue, our overhead is low so we can maintain the organization during this situation, and no one depends on the show for their livelihood – this last point is probably our saving grace.

This allowed us to refund those that needed it, forward the badges of those that did not (thank you) and keep things rolling behind the scenes.

Is this thing on?

That said, I'm not sure if anyone was prepared for nor expecting the situation we find ourselves in. I've been living in lockdown for over five months and I'm not sure I can say this is anything but surreal.

All I can say is I hope we get to the end of this soon and that we all come out alive. Hopefully in time for Orcon 2021.

Gateway 2020 is dead! Long live Gateway 2020!

The last time there wasn't a Gateway was in 1980 – the show was founded in 1981.

We didn't want to break the streak, even given the bizarre circumstances we find ourselves in now. And well, none of us had made alternative plans for that weekend anyway, so we decided to try running a virtual con (again).

</copy>

Ok, from here on out I can't get away with it any longer.

A Learning Experience, i.e. How does this work?

We learned a lot running Gamex 2020. What could have been an unmitigated disaster turned out to not be so bad. I still prefer a live con, but given the circumstances, it could have been a lot worse.

We'll cover this in detail at Sunday night's Feedback Forum.

Gamex 2020 was a "success"!

Bizarre as it was, it went far better than my wildest expectations. I figured we could get only 100 people. We planned on only 200. We got around 600 out of the 800 that signed up.

And it worked. At least as best as could be expected. It won't replace a live show, but given the circumstances it did its job.

So what about Gateway 2020?

We're already over 750 as I type this. We have more events and more interest from a broader segment of the gaming community, probably because people realize this is going to be situation we find ourselves in for a while.

Orcon 2021

Given the current situation with respect to Covid-19 there's a good chance we will be in this boat in February as well. We will not be making the call on Orcon 2021 until most likely some point in December.

Orcon 2020

Given how crazy things were these last few months, I've been remiss on mentioning how our last "normal" con went. Well, for the first time since we've been running things, we hit 2500 attendees – a long-time goal of mine. It might have brought about the apocalypse, however, to finally pull it off. Oops.

It's the end of the world as we know it

It's ugly out there. The current situation has put a lot of stress on all of us for a variety of reasons. There's really no way to predict what will happen next. Stay safe. I look forward to seeing all of you soon.

Enjoy the convention!

STRATEGICON SCHEDULE

Convention	Dates	Location
Gamex 2020	May 22-25	Online!
Gateway 2020	Sep 4-7	Still Online!
Orcon 2021	Feb 12-15	Hilton Los Angeles Airport
Gamex 2021	May 28-31	Hilton Los Angeles Airport
Gateway 2021	Sep 3-6	Hilton Los Angeles Airport

T-Shirts!

Design 1



Design 2 (all year)



Two different Convention Shirts
Available through the web site for \$20
\$25 for the annual shirt
All sizes from S to 4XL

Men's, Women's and Youth shirts are available.

Design 1 will be available for direct shipping or pickup at Orccon 2021

Design 2 will be available for pickup at Orccon 2021

Design 1 is print to order only – it will not be sold at our shows after Gateway 2020